

THE GOOD LIE — Card-Only Rules (Large Pri

Why this exists (read aloud): A Trojan Horse for truth-telling. We play for insight and micro-action (Shifts), not to be perfect.

You'll need: Mirror Deck • 1 die • Timer • Pens • Paper (or the Tracker).

Safety Charter (20s)

Consent • Confidentiality • Choice. You can pass any card without explaining. If emotions spike, we pause 2 minutes. We end with appreciation.

Setup (60s)

Pick a Loop to set the vibe (Voice, Belonging, Desire, Identity, Safety) or go random. Set a session length: 10 / 30 / 60 minutes.

Your Turn (≤ 3 min)

1) Roll to pick the deck; draw 1 card. 2) Share for ≤ 2 min, first-person. 3) Do the Shift now (if tiny) or state how you'll do it within 24 hours. 4) One appreciation from any player. No fixing.

Mirror Round (6-8 min)

Triggers: roll a 6 (if chosen) • draw a Mirror-tagged card • or opt-in. Draw up to 2, pick 1. 90s write + 90s share. Others: one appreciation each. Close by naming one tiny 24-hr Shift.

Host Tips

Timebox turns. Passes are holy. If conflict spikes, call a 2-minute pause and park the topic. Rotate who reads the prompt. Use the Tracker to capture Truths and Shifts.